Using Dark Images to Characterize the Stability of Pixels in the WFC3/UVIS Detector

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Abstract

The Ultraviolet-Visible (UVIS) detector on board the Hubble Space Telescope's (HST) Wide Field Camera 3 (WFC3) instrument has been acquiring 'dark' images on a daily basis since its installation in 2009. These dark images are 900 second exposures with the shutter closed to measure the inherent dark current of the detector. Using these dark exposures, we have constructed 'pixel history' images in which a specific column of the detector is extracted from each dark and placed into a new time-ordered array. We discuss how the pixel history images are used to characterize the stability of each pixel over time, as well as current trends in the WFC3/UVIS dark current.

1. UVIS Dark Observations

(Left) A 200x200 pixel region taken from a 900-second UVIS dark, showing the nominal features of background dark current, cosmic rays, hot pixels, and CTE trails. (Right) The distribution of pixel values in a typical 900-second UVIS dark. The pixels with values exceeding the hot pixel threshold of 54 e-/hr (13.5 e- in 900 sec) are shaded in red. Bin size is 0.5 e-.

2. Hot Pixels and Dark Current

The median dark current (left) and number of hot pixels (right) over time for Chip 2 (Amps C & D). Dark current increases roughly 0.5 e-/hr/year and is currently ~7.5 e-/hr. ~1000 new hot pixels above the 54 e-/hr threshold appear every day, currently occupying ~5% of each chip. Each month, the UVIS detector is warmed to +20C (shaded in gray/white regions), erasing 10-20% of the hot pixels.

3. Pixel History Images

(Left) The number of pixels in each classification for each anneal period in the postflash era. Currently, the CALWF3 calibration pipeline only flags hot pixels (i.e. those that exceed the 54 e-/hr threshold) in the Data Quality (DQ) array of images. However, ~3.5-5.5% of these hot pixels could be recovered due to their instability (i.e. cold + unstable). Alternatively, there exist ~1-2% of pixels that are not flagged in the DQ array that are not recommended to use due to their instability (i.e. cold + unstable). This analysis is expected to lead to improved DQ masking in future releases of CALWF3.

4. Pixel Stability

We aim to classify each pixel into one of four categories:

- **Cold + Stable**: mean(SCI) < 54 e-/hr, F < 2
- **Cold + Unstable**: mean(SCI) < 54 e-/hr, F > 2
- **Hot + Stable**: mean(SCI) > 54 e-/hr, F < 2
- **Hot + Unstable**: mean(SCI) > 54 e-/hr, F > 2

For each pixel, we calculate its stability (F) over each anneal cycle using the following equation:

\[ F = \frac{\text{Variance(Science)} - \text{Mean(Errors)²}}{\text{Mean(Science)}} + 1 \]

Note that typically there are ~100 dark observations within an anneal cycle, and only non-cosmic ray-affected pixels contribute to the stability measurement.

(Left) The stability measurement for each pixel for the December 2016 anneal cycle. (Right) The stability versus the mean SCI value in log space for each pixel for the December 2016 anneal cycle. We see that the vast majority of pixels (~98%) are stable. The morphology of this distribution is representative of all anneal cycles since the postflashing of UVIS darks began in November 2012.

References

- ACS ISR: “Pixel History for Advanced Camera for Surveys Wide Field Channel,” Borncamp et al., 2017 (in review)
- This poster and supporting materials available at github.com/bourque/AAS-2017-Austin
- Questions? Email bourque@stsci.edu or help@stsci.edu